

# KARTAL ARAT

## CHARACTER ANIMATOR - 3D ARTIST

- NAME: KARTAL ARAT
- DATE OF BIRTH: 30.04.1978
- EMAIL: KARTALARAT@GMAIL.COM
- PLACE OF BIRTH: ANKARA
- CURRENT LOCATION: ISTANBUL
- CITIZENSHIP: TURKEY
- SEX: MALE

### SPECIALIZATIONS:

- 3D CHARACTER ANIMATION
- ANIMATION SUPERVISING & FILM DIRECTION
- CHARACTER DESIGN AND DEVELOPMENT
- STEREOSCOPIC 3D ANIMATION
- PROJECTION MAPPING EXPERIENCE

### EMPLOYMENT HISTORY:

- 2012-2013: FREELANCER
- 2010-2012 1000 VOLT Post Production / ISTANBUL - TURKEY:  
CHARACTER ANIMATION-ANIMATION, ANIMATION SUPERVISING,  
ART DIRECTION, MODELING
- 2007-2009 FREELANCER
- 2006-2007 Mojo FX / ISTANBUL - TURKEY:  
CHARACTER ANIMATION-ANIMATION, MODELING, RIGGING, LIGHTING
- 2003-2006 ANIMA / ISTANBUL - TURKEY:  
CHARACTER ANIMATION-ANIMATION, ANIMATION SUPERVISING,  
MODELING,
- 2001-2002 ULUSAL RADYO TELEVIZYON / ISTANBUL - TURKEY  
MODELING, TEXTURING, ANIMATION

### EDUCATION:

UNDER GRADUATION: ANADOLU UNIVERSITY, FACULTY OF FINE ARTS,  
ANIMATION DEPARTMENT (4 YEARS)

STUDIED ON 2D ANIMATION, 3D ANIMATION, EXPERIMENTAL ANIMATION, CHARACTER DESIGN, BASIC DESIGN,  
HISTORY OF ART, PHILOSOPHY OF ART, FIGURE DRAWING

### SKILLS:

- 3D CHARACTER ANIMATION
- CLASSICAL CHARACTER ANIMATION (INTERMEDIATE)
- MOTION GRAPHIC DESIGN
- MODELING
- CHARACTER AND PROP. RIGGING AND SCENE INTEGRATION
- LIGHTING (INTERMEDIATE)
- CHARACTER DESIGN
- STORYBOARDING
- CLASSICAL AND DIGITAL ILLUSTRATION (INTERMEDIATE)
- CLASSICAL AND DIGITAL SCULPTING (INTERMEDIATE)
- COMPOSITING (BASIC)

### SOFTWARE:

- AUTODESK | MAYA: (GOOD)
- PIXOLOGIC | ZBRUSH (INTERMEDIATE)
- ADOBE | PHOTOSHOP (GOOD)
- ADOBE | AFTER EFFECTS (BASIC)
- ADOBE | ILLUSTRATOR (BASIC)

